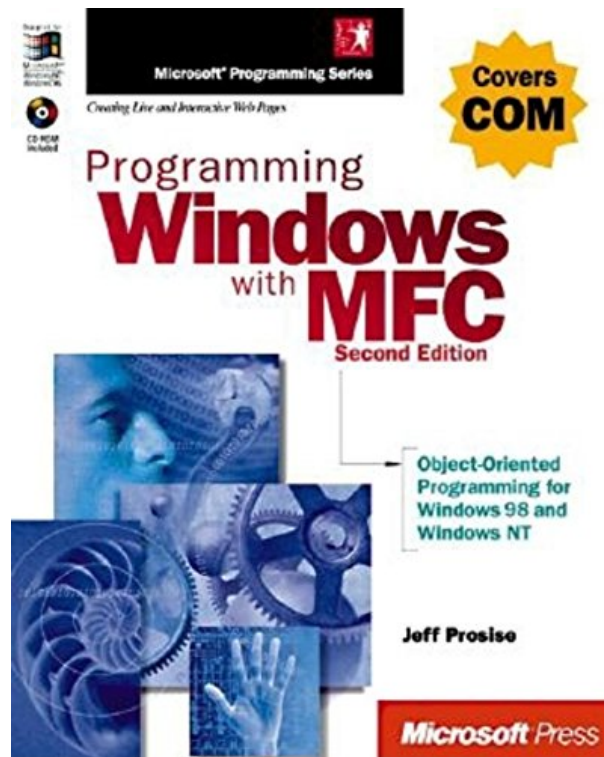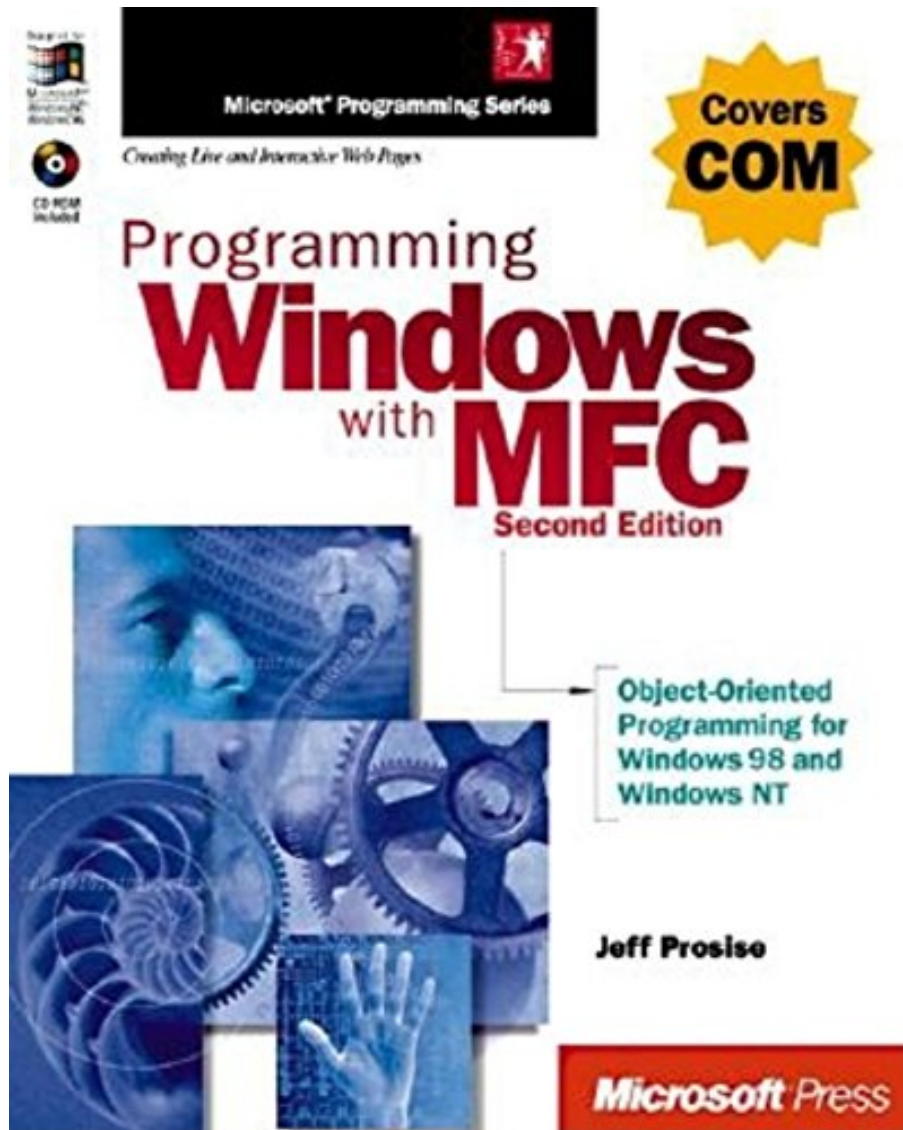# PROGRAMMING WINDOWS WITH MFC, SECOND EDITION BY JEFF PROSISE

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Amazon.com Review
The second edition of Jeff Prosise's Programming Windows with MFC is a great introduction to the programming language that will help you build client-side applications in MFC. Though it doesn't cover Internet development, this title provides a worthy tutorial on traditional MFC programming.

After some MFC basics, the book looks at Graphical Device Interface (GDI) graphics with a fine discussion of drawing and font handling. Following this, Prosise introduces the use of the MFC collection classes (an alternative to STL) and file I/O, as well as adding serialization support to custom classes.

He also dedicates a fair amount of text to basic Windows controls and dialog boxes. His tour of support for both the Single Document Interface (SDI) and Multiple Document Interface (MDI) application styles is just excellent. The built-in view classes in MFC and how to use them in a Windows Explorer-style sample program are covered. From there, it's on to other common GUI interface models such as toolbars, status bars, and the new Internet Explorer-style rebars. After a useful section on printing (including some valuable real-world tips for this tricky topic), the rich array of Windows common controls is discussed. As in the first edition, Prosise's introduction to MFC multithreading and synchronization objects (like mutexes) is a standout.

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A definitive book for developers who want to understand and profit from the advances inherent in C++ and the Microsoft Foundation Class (MFC) library, this book explores the basics and, for the first time, gives authoritative coverage of OLE and ActiveX.

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Excellent coverage, good advice

By Richard Thomson

I bought this book instead of one of Mike Blaszczak's "Professional MFC With VC++6". I like this author's writing style of presentation better than the chatty style of Blaszczak. Prosise starts with the basics, building an MFC application by hand and then shows you how to automate that process with the Wizards.

"Wizards" are just code generators, but once they generate the code it is YOUR code and you must understand, modify and maintain it as necessary. This is why I really like Prosise because he explains the basics to you so that when you generate code with the Wizards, it makes sense and doesn't look like 'magic' anymore.

I've read about half of this book since I got it and the quality has been excellent. I haven't found a single typographical or grammatical error so far and Prosise's explanations are concise (he treats the reader like an adult) but not so terse that you're left scratching your head. He gives good advice on style and code organization for MFC applications and provides hints on how to achieve specific results without trying to be an exhaustive cookbook on MFC tricks.

MFC is a big subject and I'd suggest that any reader be comfortable with programming. Being familiar with writing small Win32 SDK applications helps but isn't a strict requirement. If you haven't programmed in C++ very much, start with Stroustrup "C++ Programming Language", 3rd edition, and then move on to MFC.

This book will give you a solid foundation in MFC.

who says it takes longer?

By Margaret Magnus

I managed to muddle my way through simple dialog-box based applications with hardly any documentation -- just advice from colleagues. When I got assigned to write a real live multi-threaded, multi-document app, I tried the books lying around the office which had helped me considerably with the simpler apps, but which left me much confused about things like device contexts. Why all of a sudden CClientDC instead of CPaintDC? And what is a DC anyway exactly? They say, "See, if you do this and this, then you can draw an ellipse that wiggles around." So I do that, and then try changing parameters, and am left only able to draw that ellipse. I can't make it purple.

I hate feeling like I don't really, REALLY know why I'm doing what I'm doing. And Prosise was an effective (and therefore quick) book which left me feeling like I knew. After about 2 days of reading and working with the examples, I felt I understood device contexts mapping modes, why I don't tell the Ellipse() routine what color ellipse I want. Prior to that, I'd spent 2 weeks with other books, not really getting it, not effectively able to modify the examples in the book.

Something about the way he organized it just got me to a point of clarity quicker, without nearly as much frustration. So don't let the 1300 pages throw you. It's not hard to read.

Starts slow and low, ends high and fly.

By D. Crandall

This is the best MFC book ever. Conversational style, and authoritative reference. He puts logic into the nonsensical, and starts slow (no appwizard shtuff and confusion until chapter 4) so everyone can understand. In chapter 4, he slowly walks you through your first simple program involving Visual C++ 6.0's mfc appwizard. This book was made for those who have no clue about the MFC tutorials (95% of those who use Visual C 6.0) in the MSDN library, but yet want to understand MFC someday.

However, know your inheritance of classes in C++ before reading. Reading Programming Windows 5th Edition by Charles Petzold before this isn't a bad idea either, but it isn't required, it just makes a much greater

appreciation of MFC. MFC still doesn't stand totally on it's own without the win32 API either, but it comes pretty close. The last word of warning is that it is geared to the Visual C 6.0 compiler. So for those with Insprise, you aren't out of luck (it facilitates understanding 1000% still), just some of the stuff about using appwizards (which, come in handy) isn't going to apply to you. Prosise makes compensation for those with other compilers.

At the end, he goes into a pretty good COM ActiveX, and OLE tutorial (and how they apply to MFC) but nothing huge (a mere 220 pages).

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It will believe when you are going to select this e-book. This inspiring **Programming Windows With MFC, Second Edition By Jeff Prosise** e-book could be reviewed totally in particular time relying on exactly how typically you open up and also read them. One to keep in mind is that every publication has their own manufacturing to obtain by each viewers. So, be the good reader and be a better individual after reviewing this e-book Programming Windows With MFC, Second Edition By Jeff Prosise

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